



HOW TO SET UP AND OPERATE SCORING

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MIDDLETON	GRAN	GE GATOR	COLOUR	CASHMERE HIG	H_SCHOO	IL - THO	COLOUR	
Angus McWilliam		npt playing		Nic Wenmoth	12	playing		
Will Gilpin		not playing	÷	Tom Russ-Hofmans	13	playing		
Jarred Burnett	4	playing		Jake Beaven	14	playing		
Jimmy Williamson	4	playing		Finn Barclay	15	playing		
Colin Robins	5	playing		Luca Williams	31	playing		
Dan O'Brien	6	playing		Okirano Tilaia	32	playing		
Seth Bryant	8	playing		Mitchell Mahon	33	playing	¢	
Sam Tang	9	playing		Joshua Dela Cruz	33	playing		

The setup screen

2. To start the game: Tap Start Q1 button. Make sure teams are going the right direction and colours correct (Tapping the arrow up the top will flip directions)

1. Before the Game Starts: Registering

(c)

players/changing numbers/assigning colours. These are all accessed in the TEAM SETUP screen. Tap the Team set up button and follow instructions.

(a) To add a player, tap button and assign name, email address and playing number

(b) To change a number, tap the number and correct

Select colour for each team by tapping colour







The shot attempt screen

3. Shot Attempts: Tap the game screen at the position of all shot attempts, as soon as possible (except when there is a foul on the shot). Select either shot made (green) or shot missed (red) and the number of the player. The position of the screen tap will determine if a 2 or 3 pointer (note: the tap position must be in the correct half of the court that the team is scoring. If a shot is successful from over half way you must still tap in the front court).

4. Foul: Tap foul button on game screen (bottom middle) Select the number and team of the player who fouled. Then select shooting or non-shooting, unsportsmanlike or technical foul.





If a shooting foul, select shot either made or missed (for the field goal attempt). This will then give the correct number of Free Throw attempts (1, 2 or 3).

Critical step. If a player is fouled while shooting, you must enter the foul first and not the shot attempt.

- 5. **Free Throws:** Game will automatically know if free throws occurring. Select either 1 point made or missed for each attempt.
- 6. **If you make a mistake**: There are 2 ways correct mistakes. (a) Tap on the undo button at the bottom of the game screen. This will remove the last event, and then re input the correct event.



The Event Log screen

(b) Tap on the **Event** button (bottom left of game screen). This will show you all the recent events recorded. Simply remove the wrong event, and add the correct event in the game screen.

If the score on the iPad is different from the scoreboard, and you believe the scoreboard is correct, you can add single points using the buttons at the bottom of this screen. To delete points you must remove an event.

7. If a player changes number in game (i.e blood on their uniform) – tap "Team setup" in the top left, alter the number, and then go back to "GAME" (top right)

ANY PROBLEMS, TALK TO THE FLOOR CONTROLLER IMMEDIATELY